



Ensemble Kalman Filter Strategies for Efficient Data Assimilation in Geosciences

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Did you know that...

...your DA performances are widely affected by:

- Sampling
- Tuning

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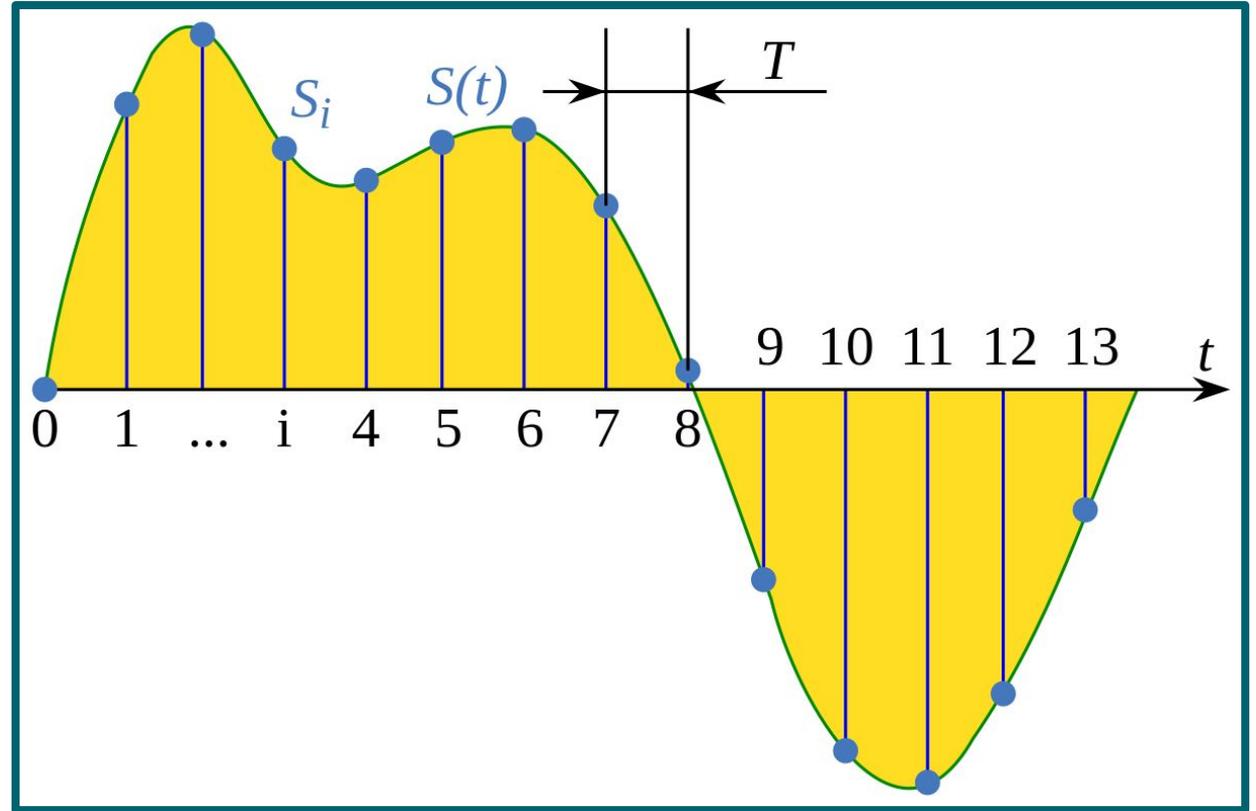
...your DA performances are widely affected by:

- Sampling
- Tuning

It's general,
it's for everyone,
it's for **you!**



Sampling



Sampling (a look to the past)

The **second-order-exact sampling**
Pham 1996, Pham 2001

*used in **SEIK**, **ETKF** and other square root filters*



The covariance **P** is approximated by a base **L** and a small symmetric matrix **A**:

$$\mathbf{P} \approx \mathbf{L} \mathbf{A} \mathbf{L}^T$$

The sampling matrix **X** (i.e., the ensemble anomalies) is:

$$\mathbf{X} = \text{sqrt}(\text{EnsSize}) \mathbf{L} \mathbf{S} \mathbf{\Omega},$$

where $\mathbf{S}^2 = \mathbf{A}$, $\mathbf{\Omega} \mathbf{\Omega}^T = \mathbf{I}$, $\mathbf{\Omega} \mathbf{1} = \mathbf{0}$.

The sampling matches statistical moments up to **order 2**:

$$\mathbf{X} \mathbf{1} = \mathbf{0}, \quad (1/\text{EnsSize}) \mathbf{X} \mathbf{X}^T = \mathbf{L} \mathbf{A} \mathbf{L}^T$$

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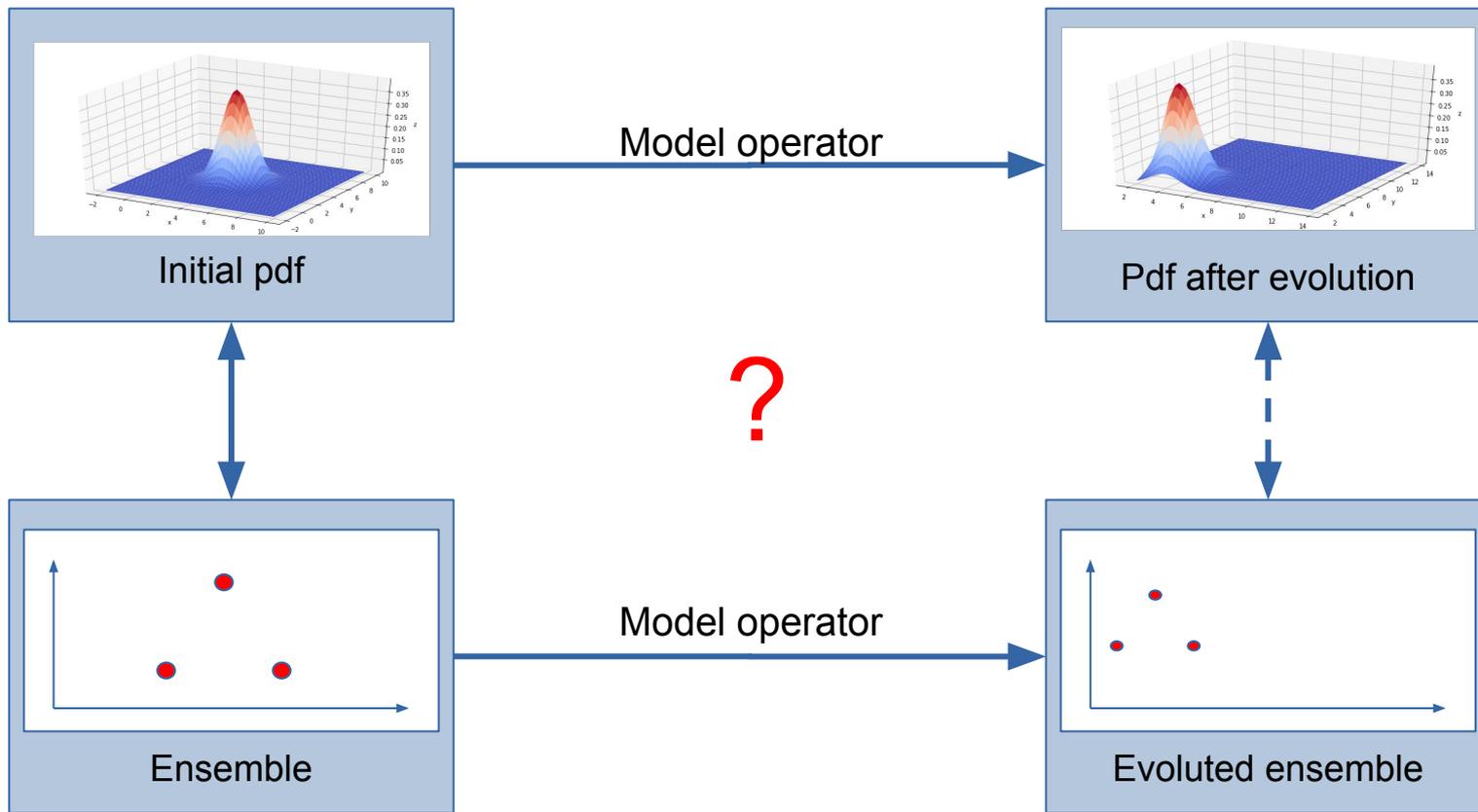
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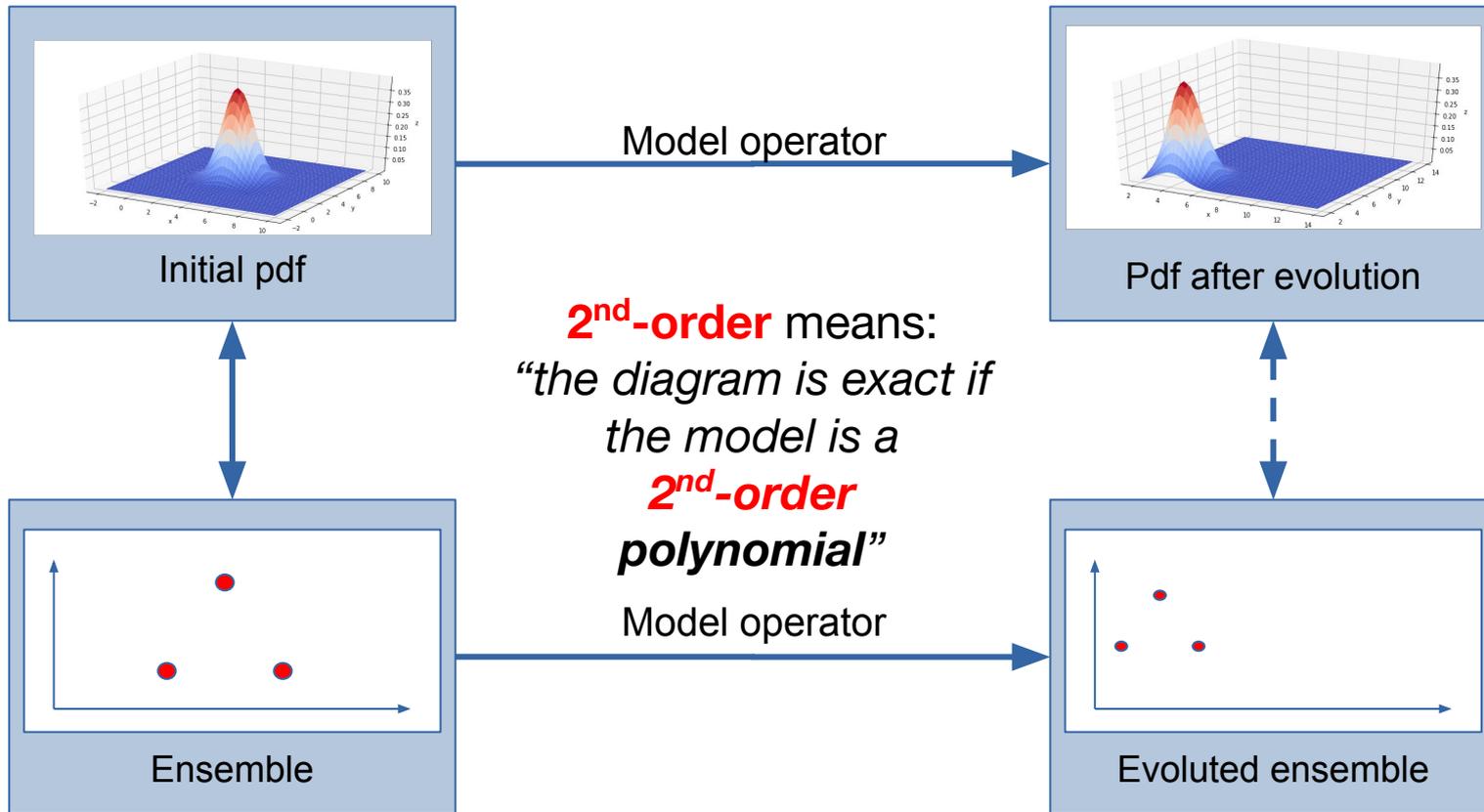
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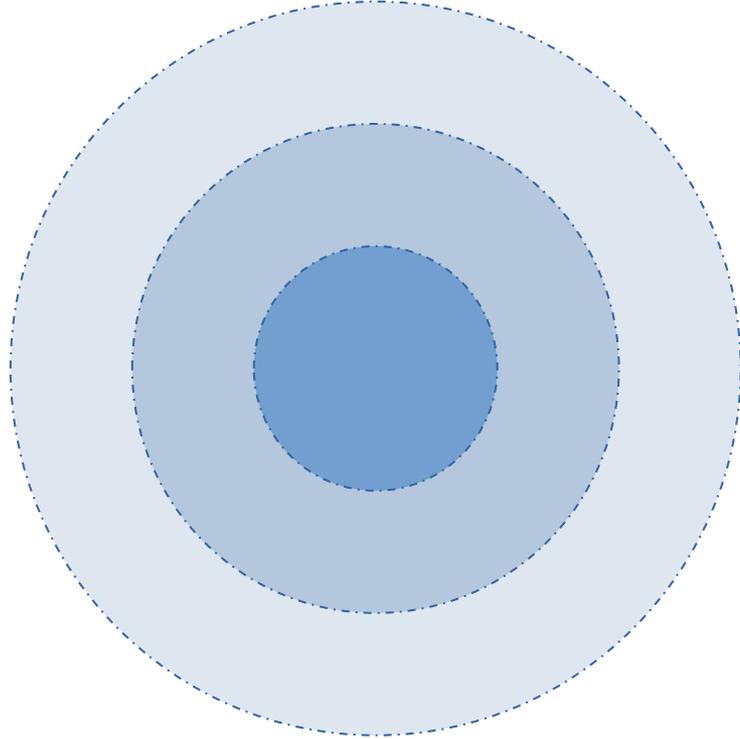
This sampling method is exact if
*the model is a **second-order** polynomial*

The

2:

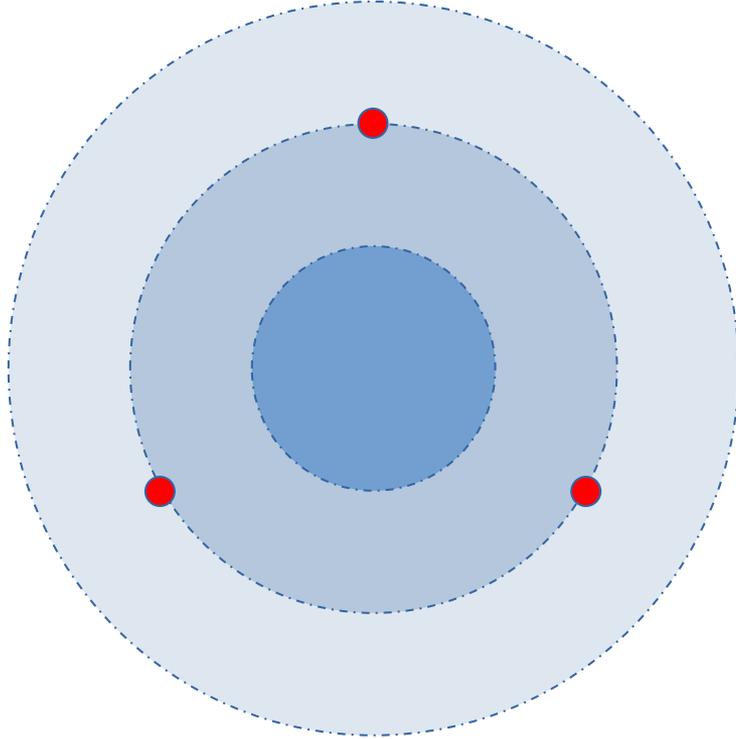
$\mathbf{A} \mathbf{1} = \mathbf{0}, \quad (\mathbf{1} / \text{ENSOIZE}) \mathbf{A} \mathbf{A} = \mathbf{L} \mathbf{A} \mathbf{L}$

Higher order requires more ensemble members



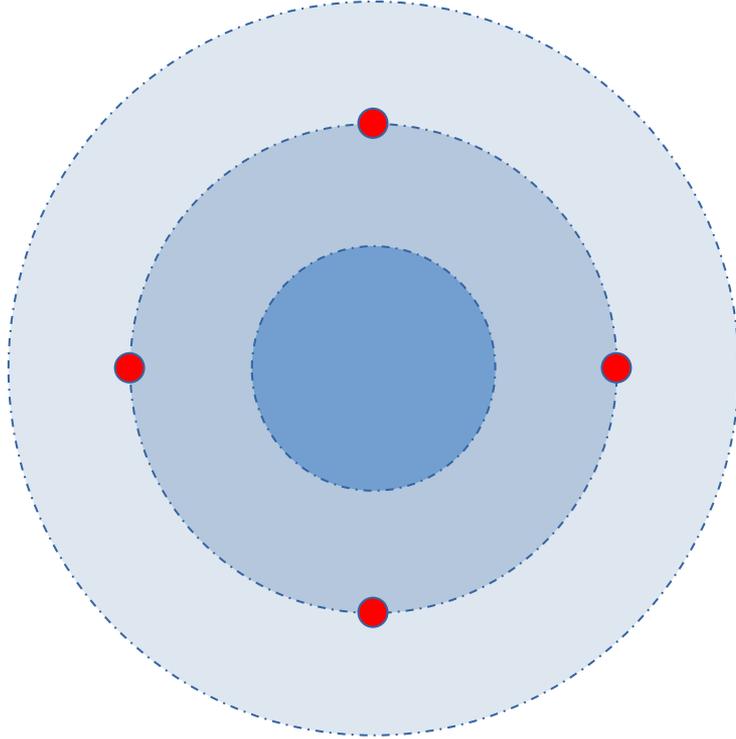
- Shady areas represent a Gaussian distribution.

Higher order requires more ensemble members



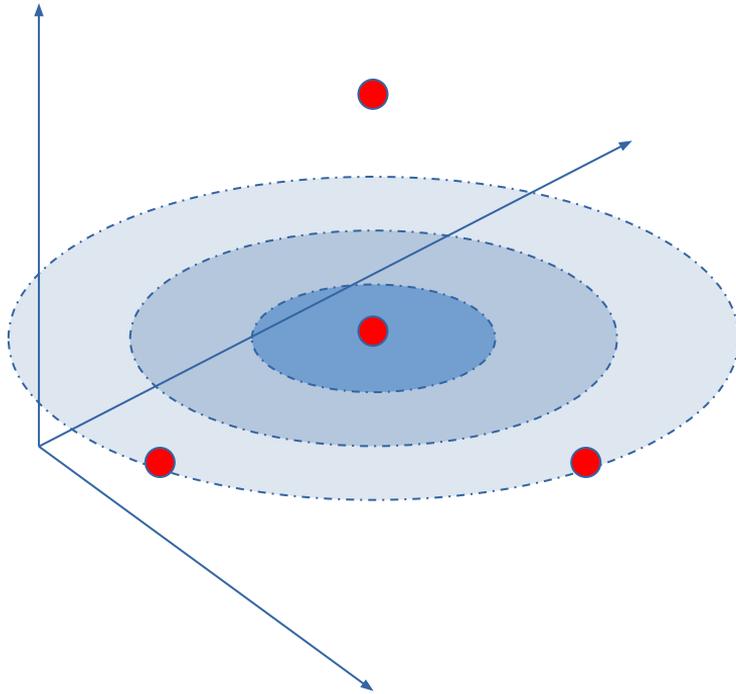
- Shady areas represent a Gaussian distribution.
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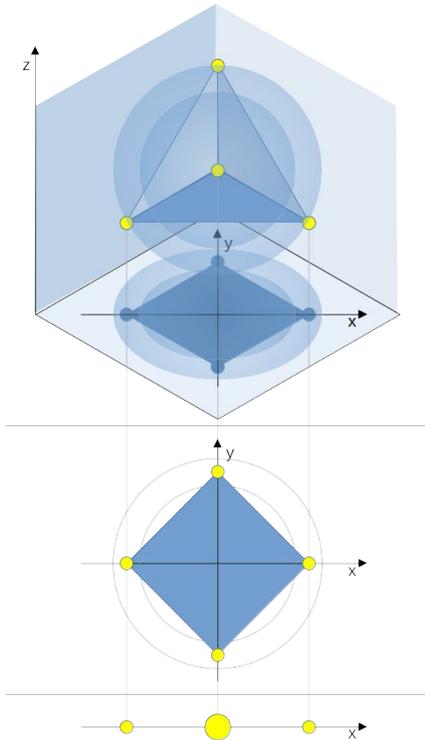
- Shady areas represent a Gaussian distribution.
- 3 ensemble members:
2nd-order sampling
- 4 ensemble members:
3rd-order sampling

Higher order requires more ensemble members



- Shady areas represent a Gaussian distribution.
- 3 ensemble members: 2nd-order sampling
- 4 ensemble members: 3rd-order sampling
- 4 ensemble members in 3D space: usual 2nd-order sampling

The high-order sampling idea



4 members in 3D
(2nd-order approximation)

that project in

4 members in 2D
(3rd-order approximation)

that project in

3 weighted members in 1D
(5th-order approximation)

Improved precision

by

rising order
in the most relevant
PCA components

NO more members

NO higher
computational cost



Enhance your sampling method

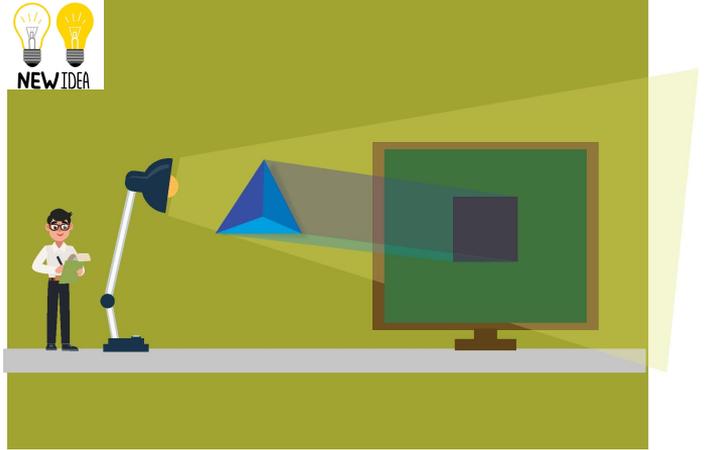
The **high-order sampling**
Spada et al. 2024
(<https://doi.org/10.5194/gmd-2023-170>)

used in **GHOSH**

$$\mathbf{P} \approx \mathbf{L} \mathbf{A} \mathbf{L}^T, \quad \mathbf{S}^2 = \mathbf{A}$$
$$\mathbf{X} = \mathbf{L} \mathbf{S} \mathbf{E} \mathbf{\Omega}_h \mathbf{W},$$

where \mathbf{W} is the diagonal matrix of the ensemble weights,
 $\mathbf{S} \mathbf{L}^T \mathbf{L} \mathbf{S} = \mathbf{E} \mathbf{D} \mathbf{E}^T$ is an eigendecomposition with decreasing eigenvalues,
 $\mathbf{\Omega}_h$ is an orthogonal matrix encoding statistical moments.

The sampling matches statistical moments up to an **arbitrary high order**
(limited by ensemble size) in the principal error components.



Twin experiment: SEIK vs GHOSH

Toy model: Lorenz96 (62 variables)

Observations: odd variables only

Observation error: Gaussian noise (standard deviation is 1)

Time between observations: 0.1 to 0.3 time units

Ensemble Size: 15, 31 and 63

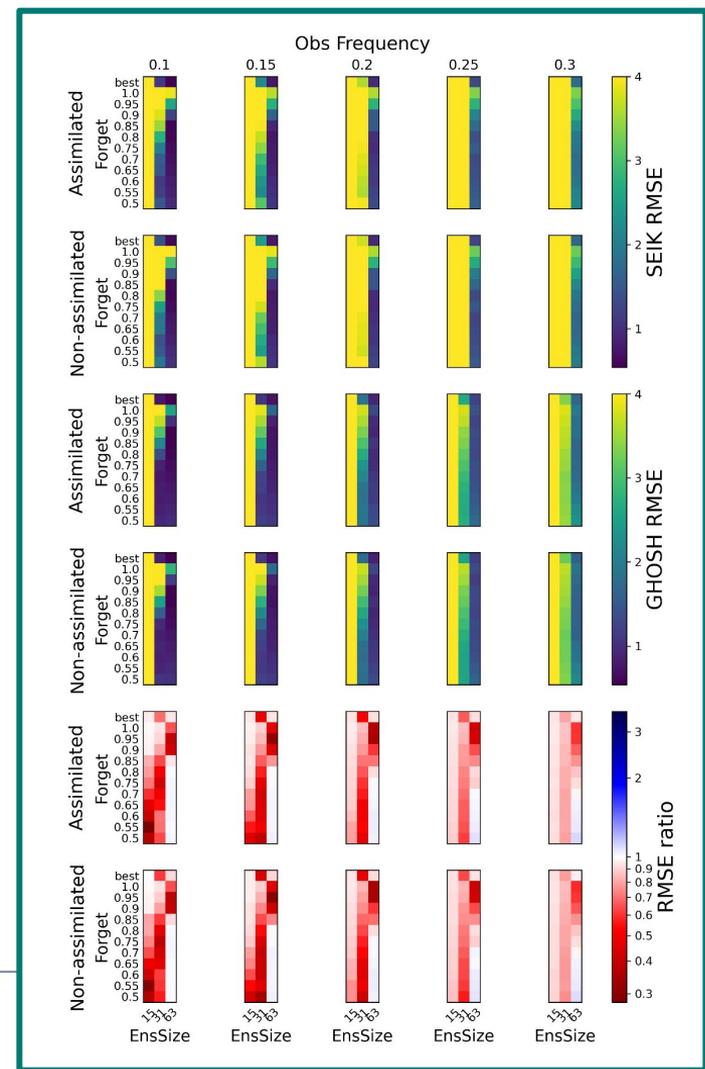
Inflation (forgetting factor): 0.5 to 1.0

Experiments: 400 experiments for each configuration, randomly changing truth, observations and initial conditions, for a total of 66000 tests.

Twin experiment: SEIK vs GHOSH

- GHOSH **always improves RMSE** (up to 70% reduction),
- GHOSH converges for larger intervals between observations (0.25 and 0.3)
- GHOSH is more stable and needs less inflation
- GHOSH has **no higher computational cost** than SEIK

Very similar results also with the two-scale Lorenz05 model



Tuning



Tuning what?

Model parameters
and
initial conditions

Filter parameters, e.g.,
inflation
and
observation error

Tuning what?



Model parameters
and
initial conditions

If you have a prior,
leave it to filters and
sampling methods

Filter parameters, e.g.,
inflation
and
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Tuning how?

We need an index to optimize.

It must be general, data-driven and it should make sense.

Likelihood
The classic

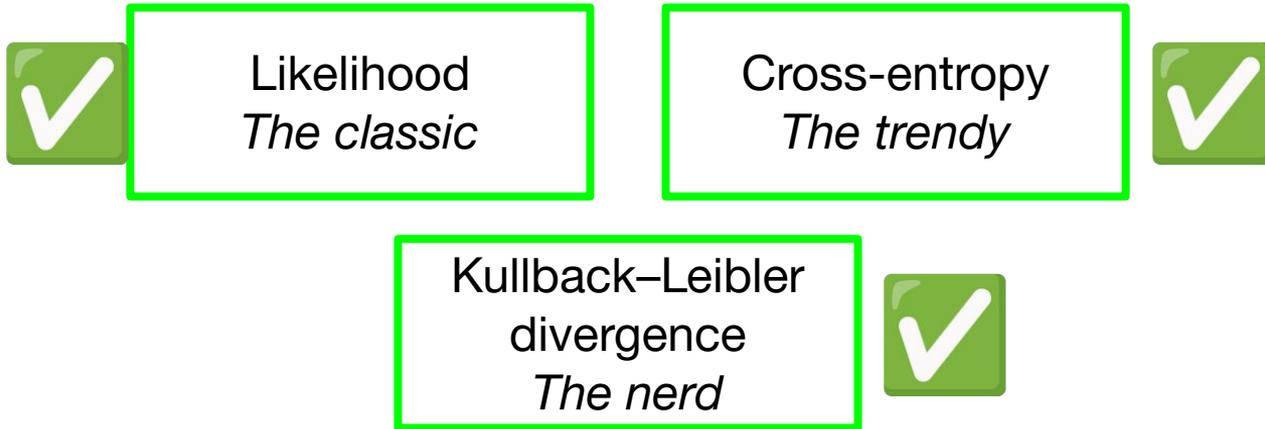
Cross-entropy
The trendy

Kullback–Leibler
divergence
The nerd

Tuning how?

We need an index to optimize.

It must be general, data-driven and it should make sense.



Yes, they are all equivalent!

The auto-tuning minimization

Recall: $\mathbf{P} \approx \mathbf{L} \mathbf{A} \mathbf{L}^T$.

$$\mathbf{P}_{\text{like}} = \mathbf{P}_H + \mathbf{R} = \mathbf{L}_H \mathbf{A} \mathbf{L}_H^T + \mathbf{R},$$

where \mathbf{L}_H is the projection of \mathbf{L} in observation space.

Given that \mathbf{y} is the observation,
 \mathbf{y}_f is the forecasted observation
and $\mathbf{d} = \mathbf{y} - \mathbf{y}_f$

$$\text{Loss} = |\mathbf{P}_{\text{like}}| + \mathbf{d}^T \mathbf{P}_{\text{like}}^{-1} \mathbf{d}$$

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 *It can be computed lightning fast
by projecting in ensemble space* 

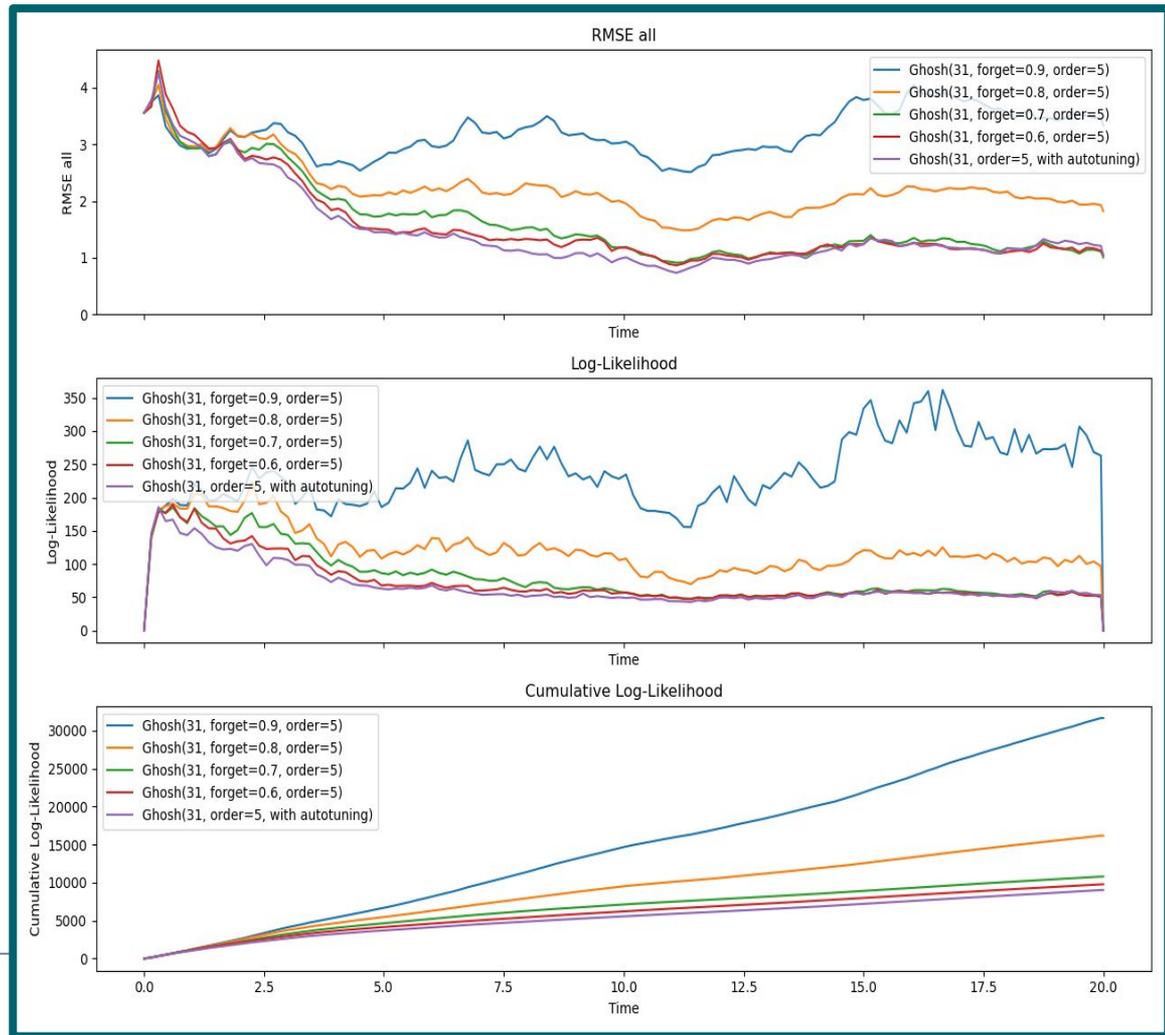
Twin experiment #1 (100-tests average)

Auto-tuning:

- forgetting factor

Results:

The filter with auto-tuning
(purple) converge faster
than the best tuned filter.



Twin experiment #2 (100-tests average)

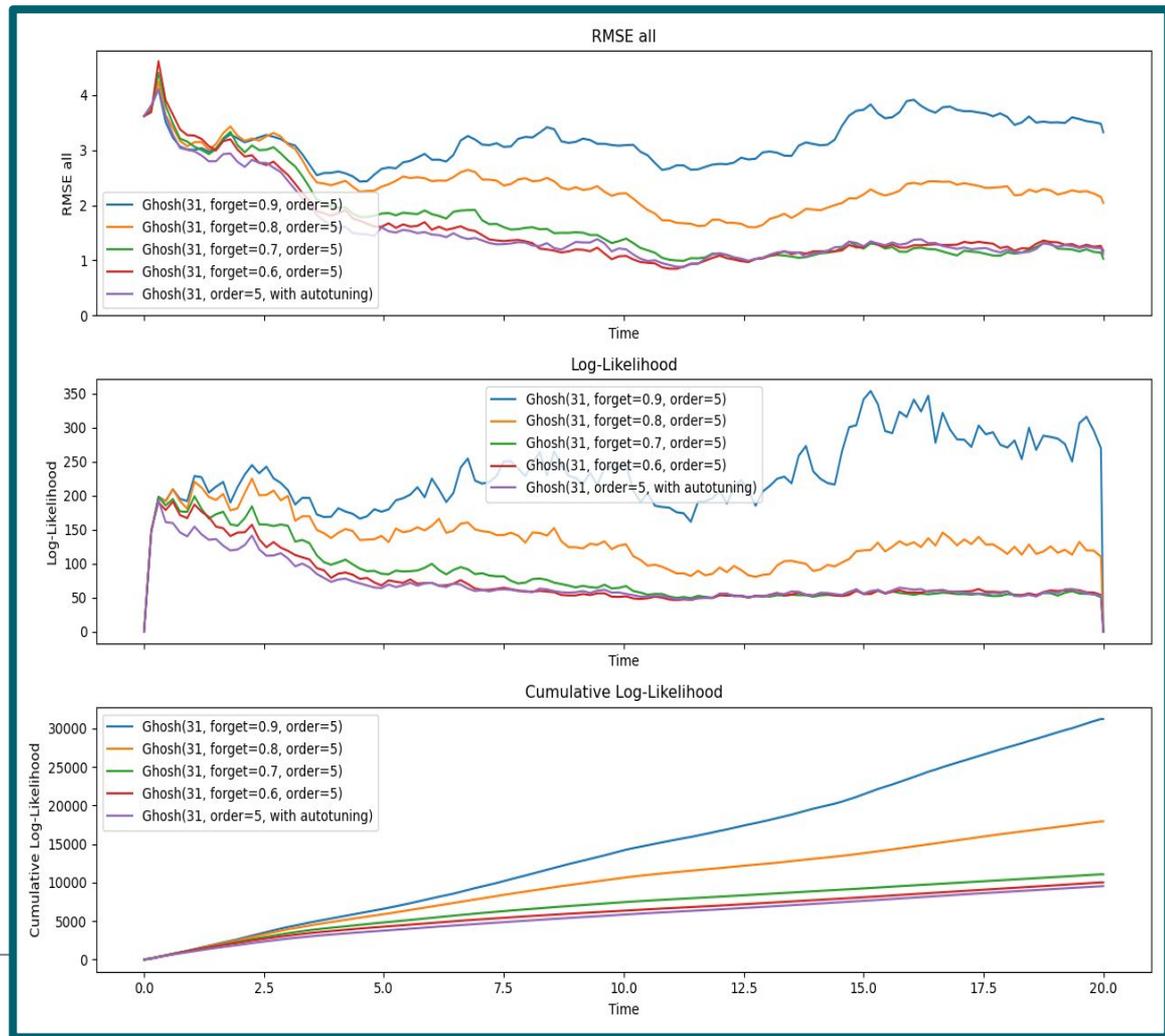
Auto-tuning:

- forgetting factor and
- observation error

Only the **purple** filter must guess the observation error.

Results:

The filter with auto-tuning (**purple**) is as good as the **best** tuned filter.



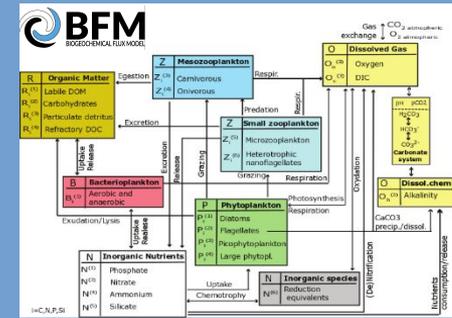
Auto-tuning 3D implementation

Setup:

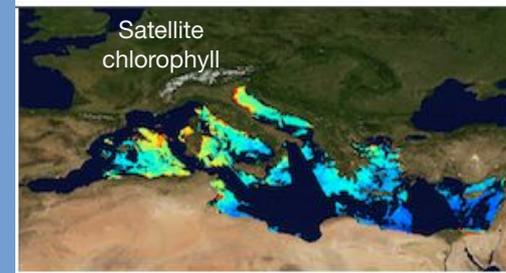
- Mediterranean Sea
- 1-year simulations
- 1/24° horizontal resolution
- 24 ensemble members
- 3k cores x 150h =
450k core hours per run!



Millions of core hours saved!



Model (BGC + transport):
BFM + OGSTM



Observations:
Satellite chlorophyll

Take home messages

Sampling:

- the **high-order sampling** and the **GHOSH** filter **significantly improve performance**,
- with near the **same computational cost**.

Tuning:

- the likelihood-based **auto-tuning saves time** (and money),
- while granting the **best performances**.



THANK YOU!

Take a look at:

“GHOSH v1.0.0: a novel Gauss-Hermite High-Order Sampling Hybrid filter for computationally efficient data assimilation in geosciences”

<https://doi.org/10.5194/gmd-2023-170>

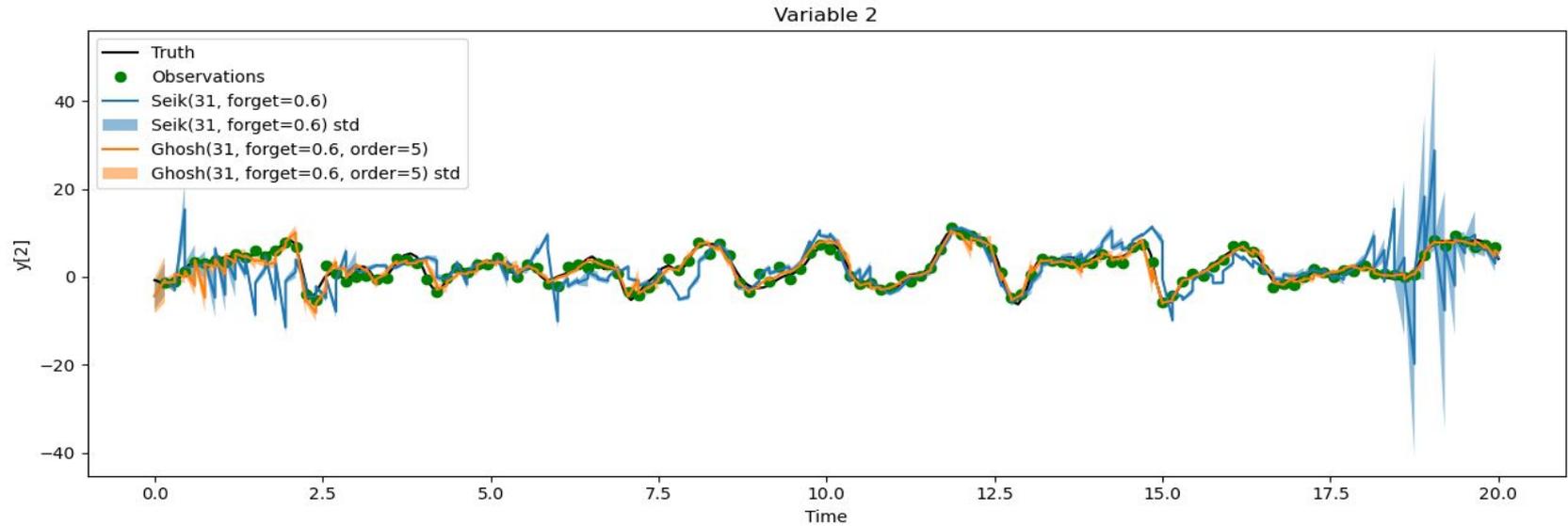
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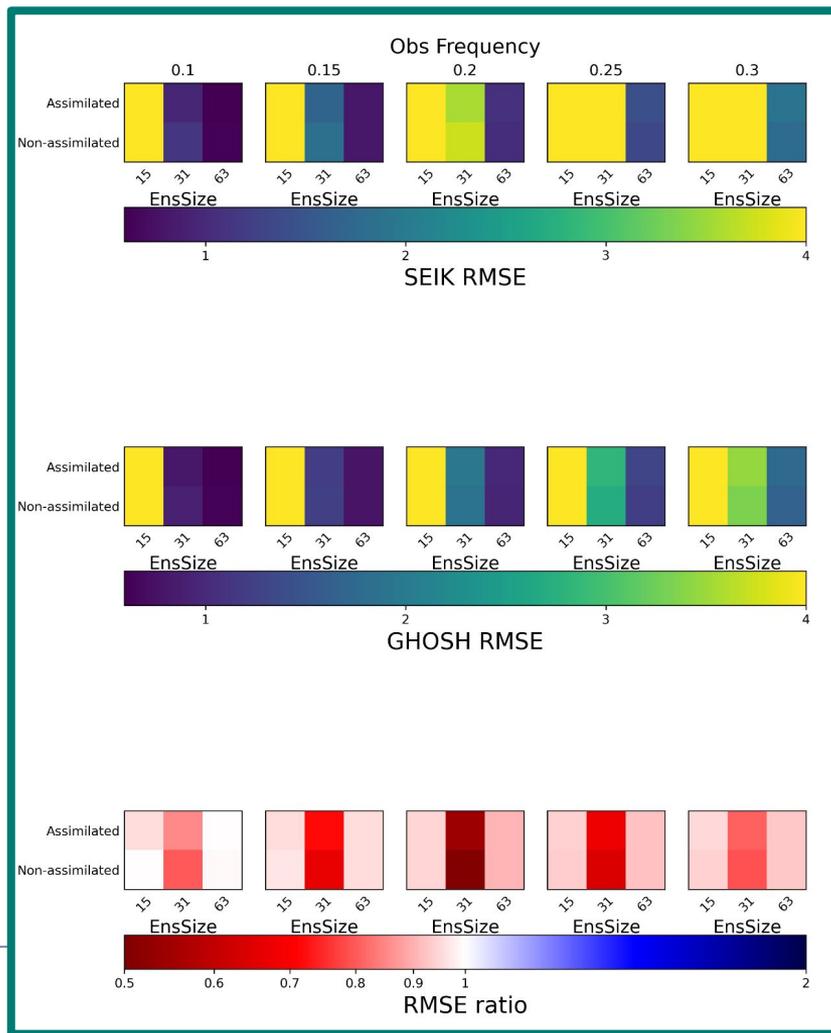


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Instabilities



Long runs



Auto-tuning SEIK and GHOSH

